

Ei Compendex and Scopus

ICIMT

The 9th International Conference on Information and Multimedia Technology

★ Submission Deadline: Sep. 25, 2017 ★

Conference Time: December 5-7, 2017

Kalbis Institute, Jakarta, Indonesia

Website: <http://www.icimt.org/>



==Conference Chair==

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==Publication==

Conference proceeding

==Indexed by==

Ei Compendex and Scopus

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==Conference Venue==

HARRIS Hotel & Conventions Kelapa Gading - Jakarta

<http://kelapagading-jakarta.harrishotels.com/>

Jl. Bulevar Kelapa Gading Blok M, Jakarta 14240, Indonesia

1. Web and Internet Systems and Tools

- * Parallel and Distributed Processing
- * Java based Applications for Web
- * Internet Search Technologies
- * Knowledge-based Systems
- * Optimization Techniques
- * Protection and Security
- * Internet Architectures
- * Web and Internet Tools
- * Internet Computing
- * Computer Vision
- * Fault Tolerance
- * Software Agents
- * Expert Systems
- * Web Design
- * Privacy

4. Data Management

- * Database Management Systems
- * Databases and the Web
- * Intelligent Databases
- * Multimedia Databases
- * Digital Libraries
- * Data Modelling
- * Data Warehousing
- * Data Mining
- * Database Ontology
- * Coding and Compression
- * Digital Watermarking
- * Video Storage Servers
- * Information Retrieval

2. Networked Multiplayer Games

- * Multimedia Technologies and Games
- * Game Architecture and Development
- * Graphics and Virtual Worlds
- * Internet-based Multiplayer Games

6. Applications

- * Electronic Commerce
- * Mobile Commerce
- * Internet Banking
- * Business
- * Medicine
- * Engineering
- * Education
- * Entertainment
- * Others

TOPICS

3. Multimedia Information Systems

- * Multimedia Broadcasting Systems on the Web
 - * Operating System Support for Multimedia
 - * Multimedia Performance and Management
 - * Content-based Multimedia Retrieval
 - * Multimedia Tools and Architectures
 - * Multimedia Communication Systems
 - * Distributed Multimedia Systems
 - * Digital Video Broadcasting
 - * Multimedia Networking
 - * IP based Networks
 - * Mobile Multimedia
 - * Video-on-Demand
 - * Resource Management
 - * Transport Protocols
 - * Routing Protocols
 - * Quality of Service
 - * Scheduling
 - * ATM Networks
- ### 5. Collaborative Systems and Distance Learning
- * Collaborative Systems and Applications
 - * Educational Multimedia
 - * Human-Computer Interfaces
 - * Modelling and Simulation
 - * Distributed Learning
 - * Collaborative Learning
 - * Distance Learning
 - * Video Conferencing
 - * Computer Animation
 - * Virtual Reality